Archie ADVENTURE SERIES

NO. 87 OCT

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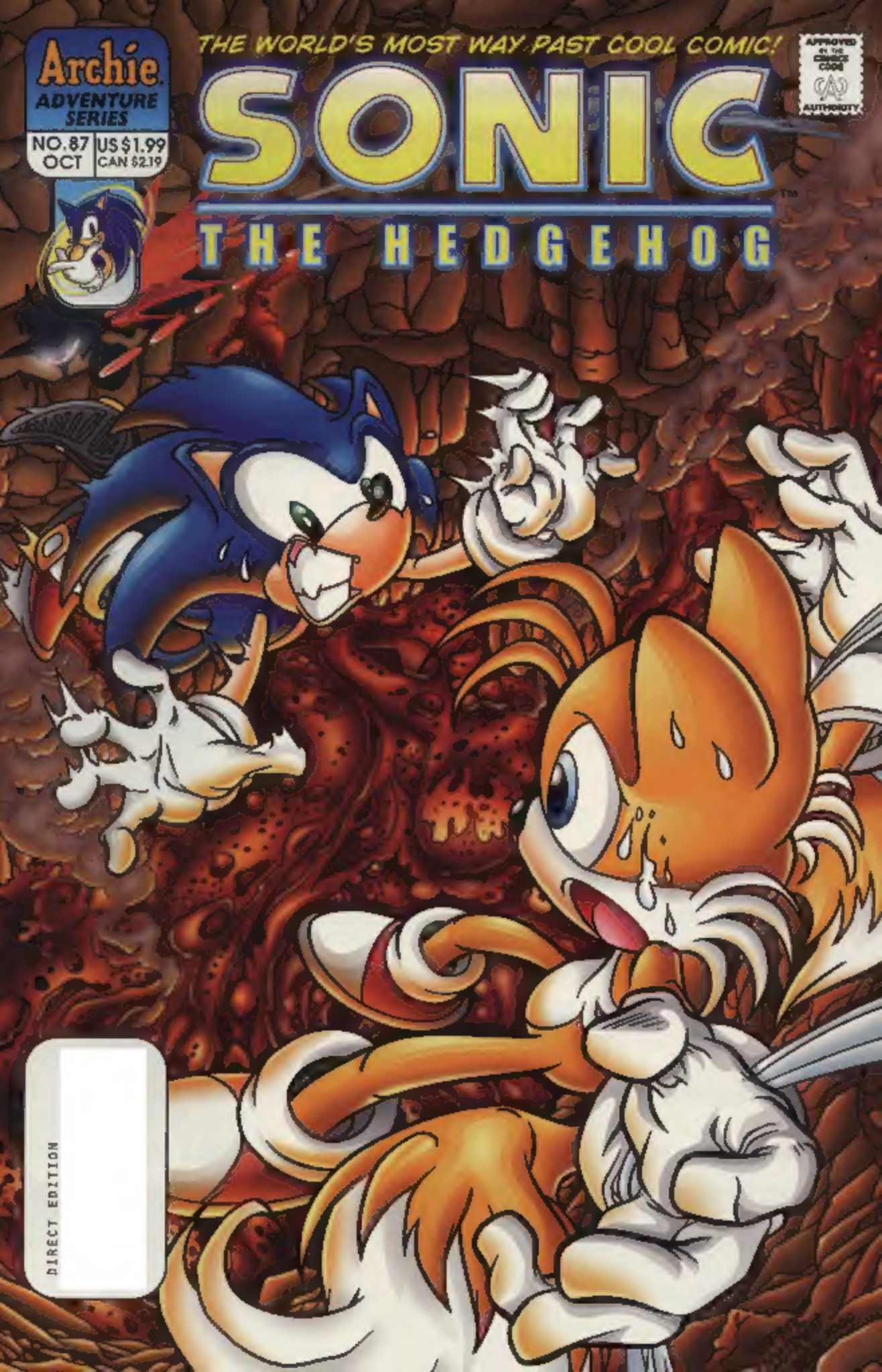
THE WORLD'S MOST WAY PAST COOL COMIC!

SONIC™ THE HEDGEHOG

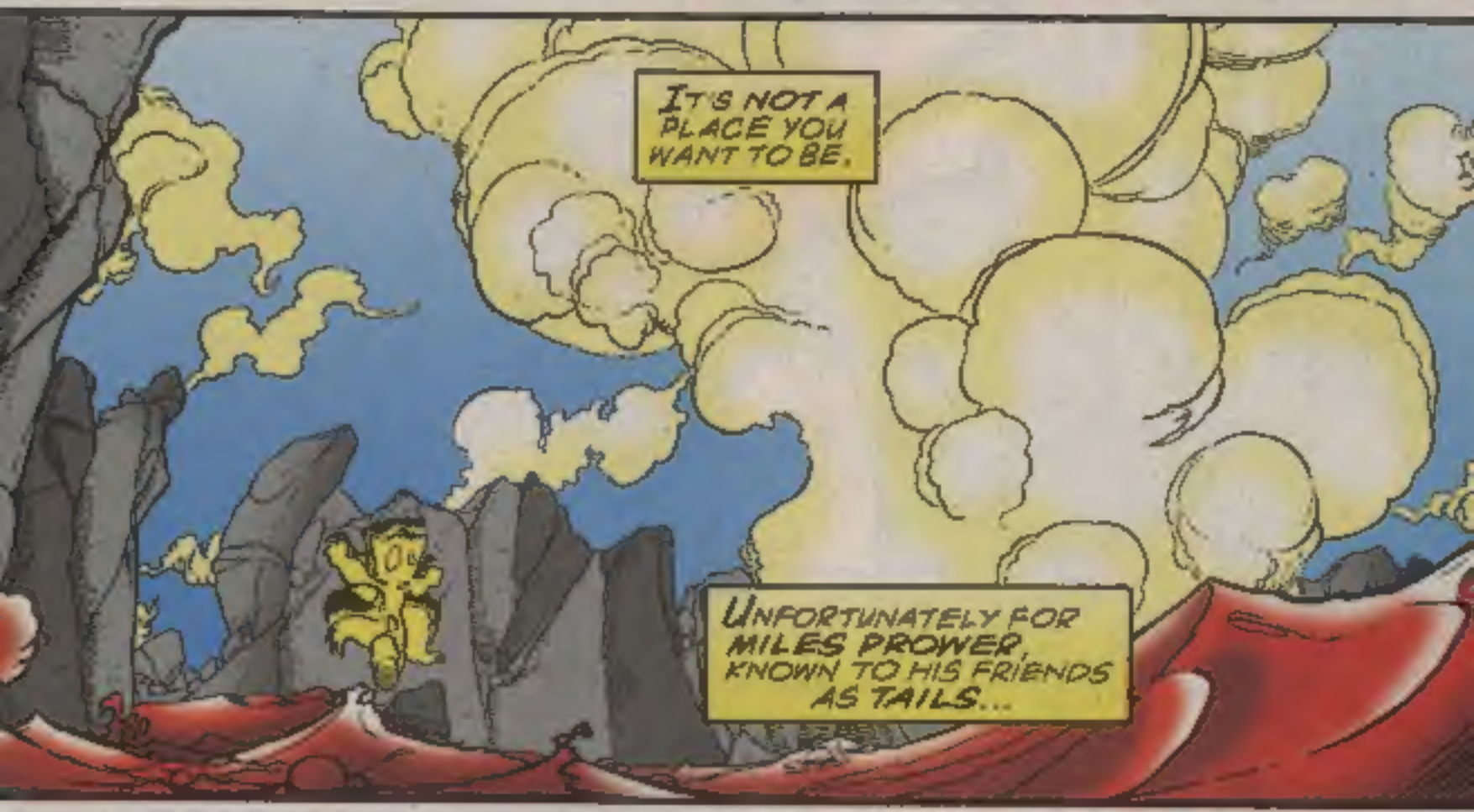


DIRECT EDITION

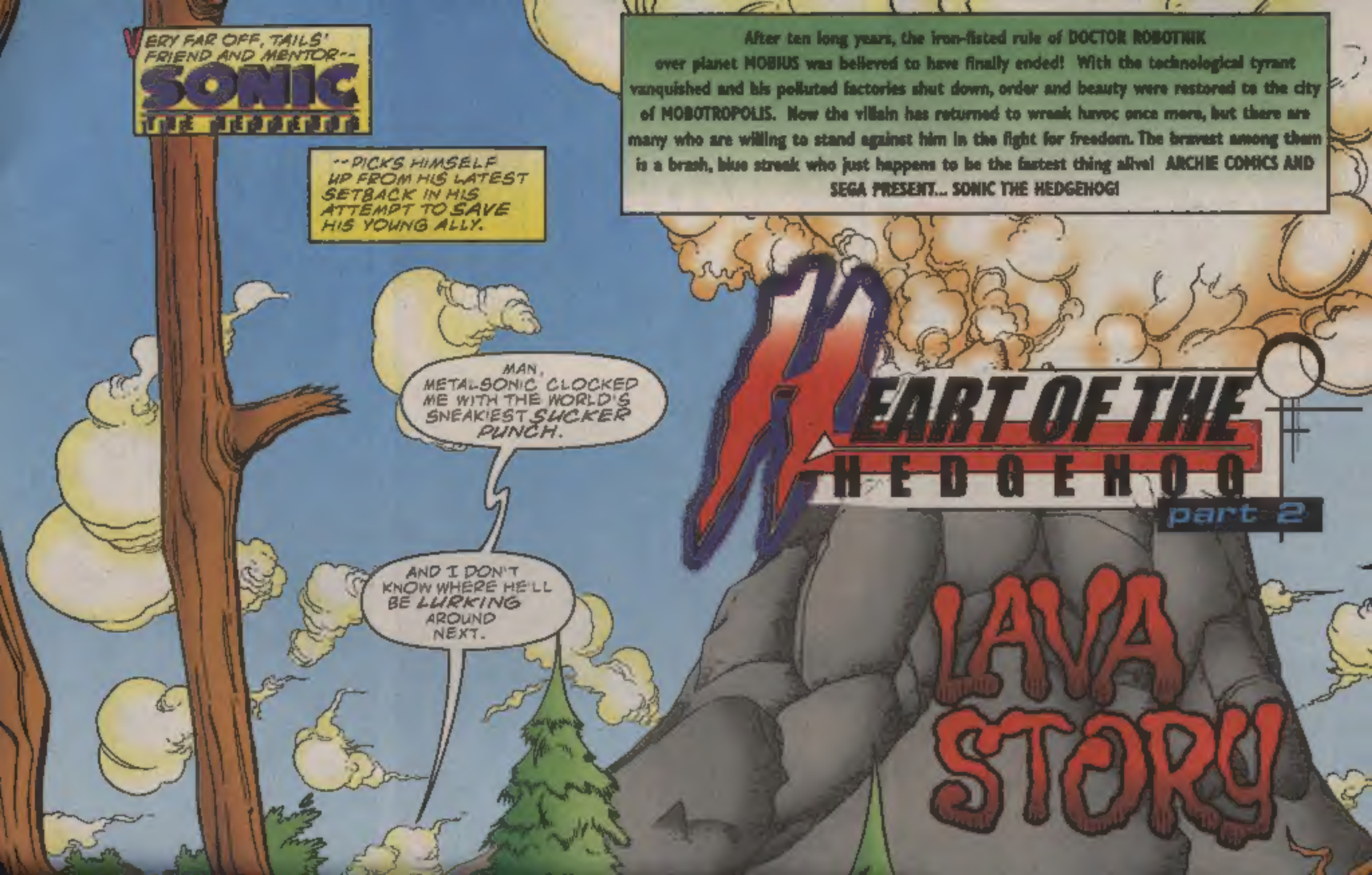
ON THE PLANET MOBIUS, THE MOST VOLATILE VOLCANO...

...IS THE ONE CALLED MT. MOBIUS.

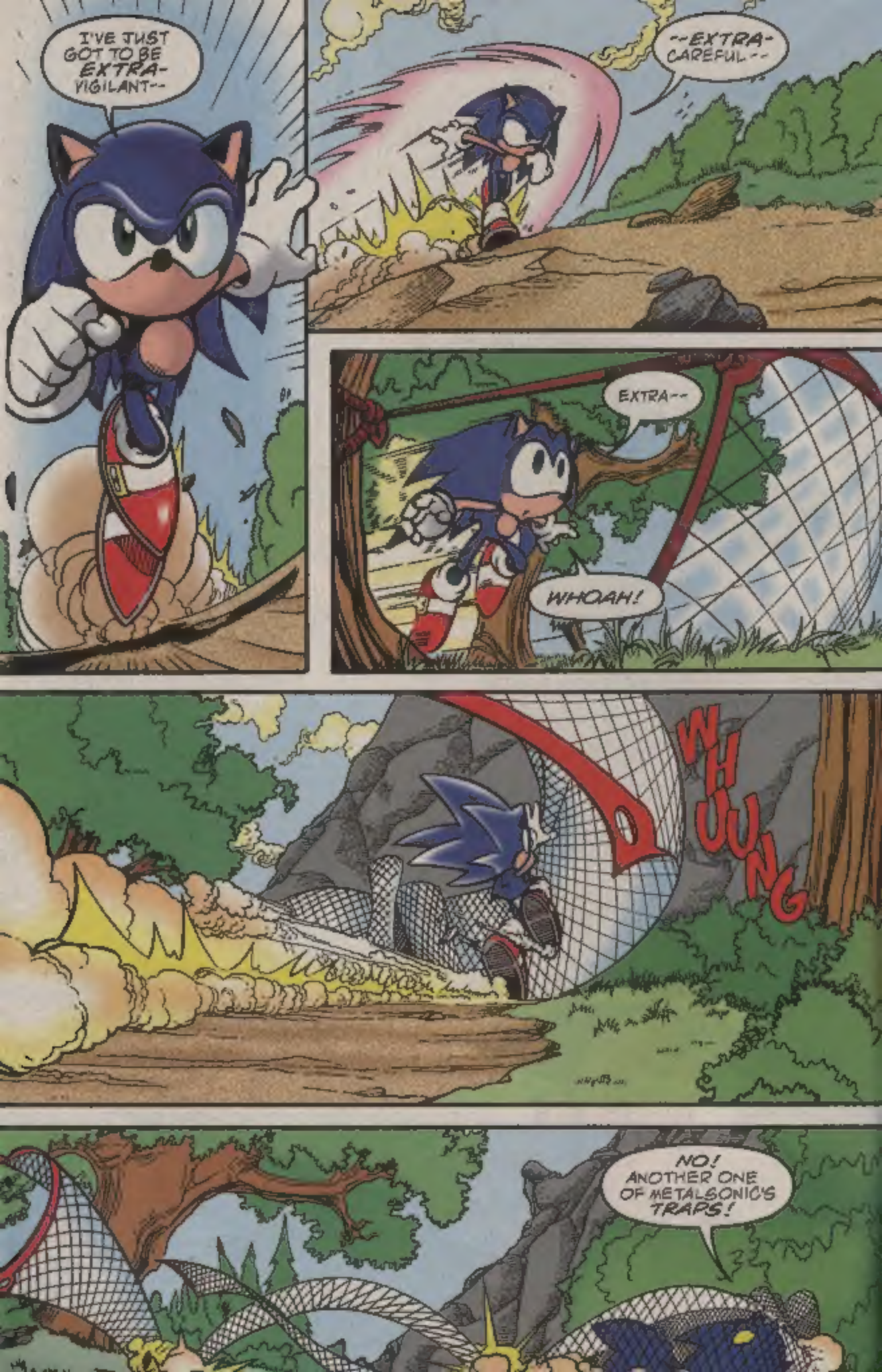
TODAY, LAVA FLOWS FROM THE MOUTH OF THE VOLCANO, AND IT IS CLEAR THAT AN ERUPTION IS NEAR.

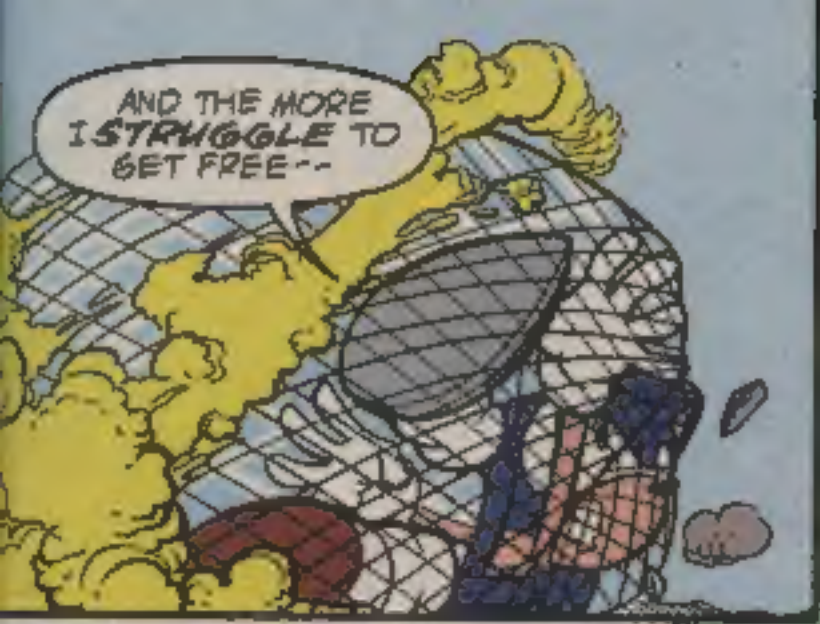

IT'S NOT A PLACE YOU WANT TO BE.
UNFORTUNATELY FOR MILES PROWER, KNOWN TO HIS FRIENDS AS TAILS...

...HE HAS VERY LITTLE CHOICE IN THE MATTER.

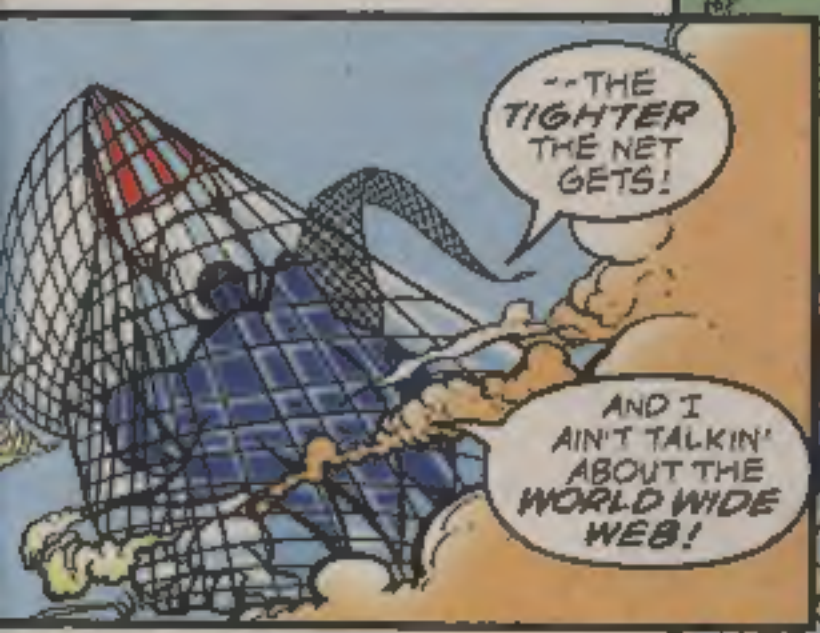

After ten long years, the iron-fisted rule of DOCTOR ROBOTNIK over planet MOBIUS was believed to have finally ended! With the technological tyrant vanquished and his polluted factories shut down, order and beauty were restored to the city of MOBOTROPOLIS. Now the villain has returned to wreak havoc once more, but there are many who are willing to stand against him in the fight for freedom. The bravest among them is a brash, blue streak who just happens to be the fastest thing alive! ARCHIE COMICS AND SEGA PRESENT... SONIC THE HEDGEHOG!
VERY FAR OFF, TAILS' FRIEND AND MENTOR--
SONIC
--PICKS HIMSELF UP FROM HIS LATEST SETBACK IN HIS ATTEMPT TO SAVE HIS YOUNG ALLY.
MAN, METAL SONIC CLOCKED ME WITH THE WORLD'S SNEAKIEST SUCKER PUNCH.
AND I DON'T KNOW WHERE HE'LL BE LURKING AROUND NEXT.
HEART OF THE HEDGEHOG
part 2
LAVA STORY

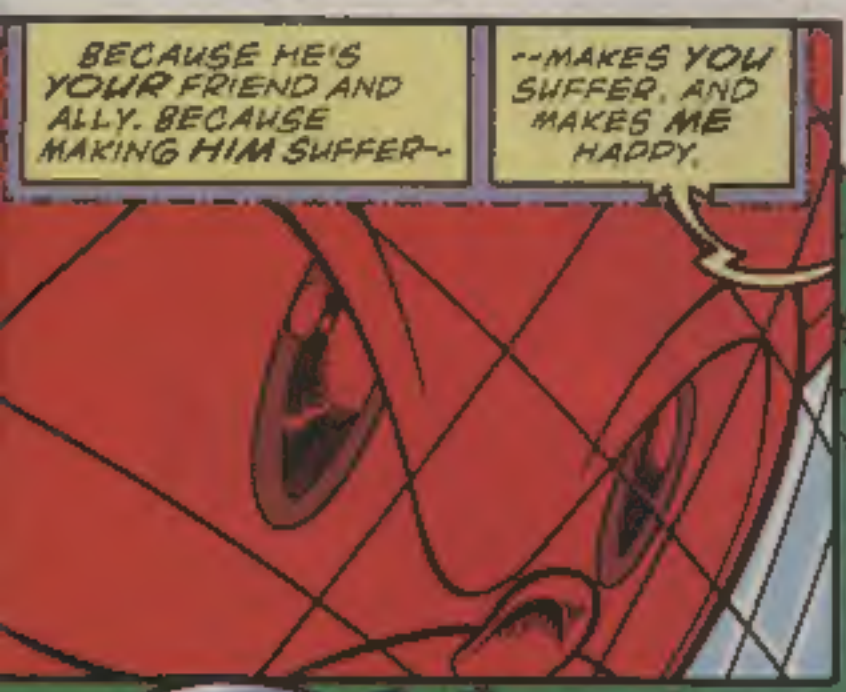
SONIC THE HEDGEHOG (ISSN 1070-5090), No. 87, Oct., 2000. Published monthly by Archie Comic Publications, Inc., 325 Fayette Avenue, Mamaroneck, NY 10543-2318. Richard H. Goldwater, President and Co-Publisher. Michael I. Silberkleit, Chairman and Co-Publisher. Single copies $1.99 in the U.S.; $2.19 in Canada. Subscription rate: U.S. $23.88 for 12 issues; $26.28 in Canada. All Canadian orders payable in U.S. funds. Sega is registered in the U.S. Patent and Trademark Office. Sega, Sonic The Hedgehog and all related characters and indicia are trademark of SEGA. Sega of America Dreamcast, Inc., P.O. Box 7684, San Francisco, CA 94120-7684. © 2000 SEGA. All Rights Reserved. This product is manufactured under a license from Sega of America Dreamcast, Inc. Any similarities between characters, names, persons, and/or institutions in this book and any living, dead, or fictional characters, names, persons, and/or institutions are not intended and if they exist, are purely coincidental. Periodicals postage paid at the post office at Mamaroneck, New York and at additional mailing offices. Title registered in U.S. patent office. POSTMASTER, send address changes to SONIC THE HEDGEHOG, c/o Archie Comic Publications, Inc., 325 Fayette Avenue, Mamaroneck, NY 10543-2318. Printed in Canada

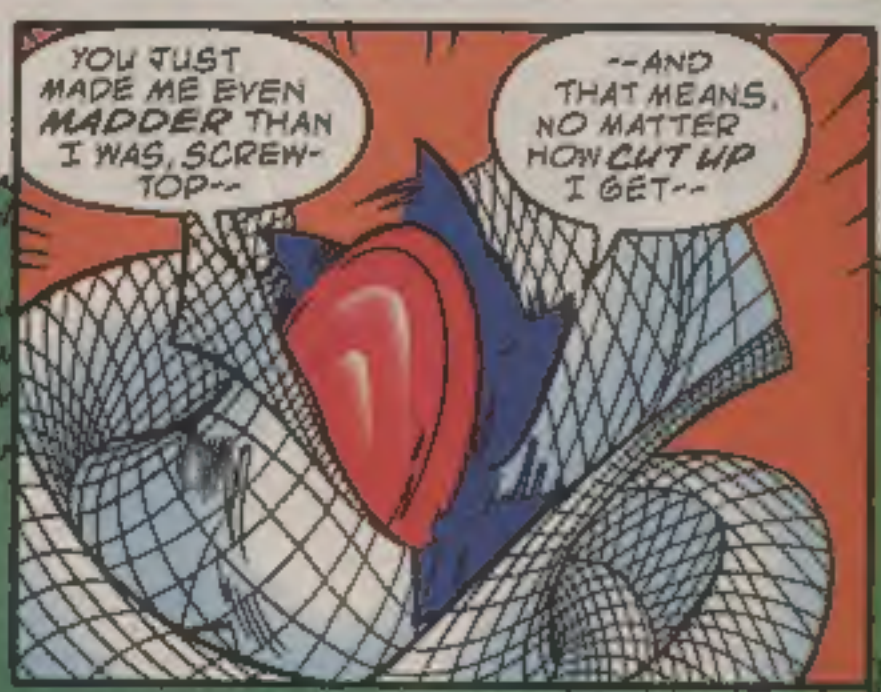

I'VE JUST GOT TO BE EXTRA-VIGILANT--
--EXTRA-CAREFUL--
EXTRA--
WHOAH!
WHUUNG
NO! ANOTHER ONE OF METALSONIC'S TRAPS!


AND THE MORE I STRUGGLE TO GET FREE--

OH, THIS IS JUST THE KIND OF ENTERTAIN-MENT I WAS AFTER!
METALSONIC, YOU HATE ME, FINE. BUT YOU HAVE ME. WHY NOT LET TAILS GO?


--THE TIGHTER THE NET GETS!
AND I AIN'T TALKIN' ABOUT THE WORLD WIDE WEB!


BECAUSE HE'S YOUR FRIEND AND ALLY. BECAUSE MAKING HIM SUFFER--
--MAKES YOU SUFFER, AND MAKES ME HAPPY.


YOU JUST MADE ME EVEN MADDER THAN I WAS, SCREW-TOP--
--AND THAT MEANS, NO MATTER HOW CUT UP I GET--

--I'M GONNA BEAT YOU AT YOUR OWN GAME!

LIKE I SAID, I'M GIVING YOU THE CHANCE TO WIN THAT GAME AND SAVE YOUR FRIEND.
IT'S JUST THAT YOU HAVE TO PLAY BY MY RULES.
WHICH I CAN CHANGE AT ANY TIME I--
GLOAT ON YOUR OWN TIME, 'BOTBOY. I'M OUTTA HERE.
HEY! DON'T RUN OFF WHEN I'M TRYING TO MAKE A SPEECH!
EAT MY DUST!
FWOOSH
YES, YES, YOU'RE QUITE THE SPEEDY HEDGEHOG.
BUT I'M YOUR ROBOTIC DOPPLE-GANGER--AND I'M FASTER THAN YOU, NOT TO MENTION STRONGER..
...AND I MAKE A BETTER CHILI-DOG!
AND DID I MENTION--
--THAT I'M FASTER?

--"HAVE A NICE TRIP?!"

AH, SONIC, THIS IS THE MOST FUN I'VE HAD SINCE REBUILDING MYSELF.

NOW HOW ABOUT A REAL CHALLENGE--

--LIKE MY CYBERNETIC SHREDDER BLADES?!

THIS IS YOUR IDEA OF LETTING ME RESCUE TAILS?

AS I SAID--I MAKE THE RULES --AND CHANGE THE RULES!

THAT WAS JUST TO REMIND YOU THAT NO FLESH-AND-BLOOD CREATURE CAN STOP A ROBOT AS ADVANCED AS I.

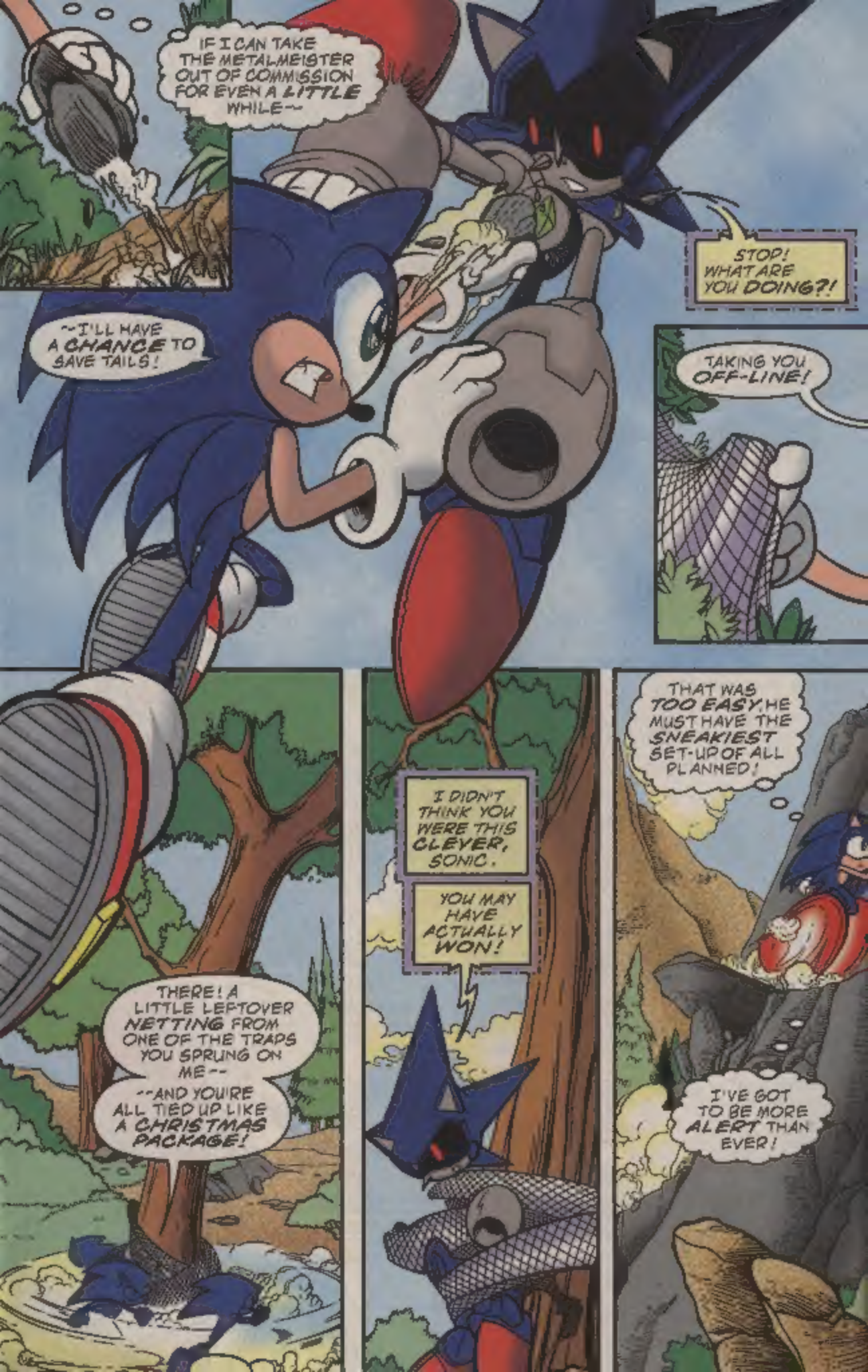
THE SHEER POWER HE'S GOT--! REMINDS ME--

"--OF WHEN I WAS MECHA SONIC."

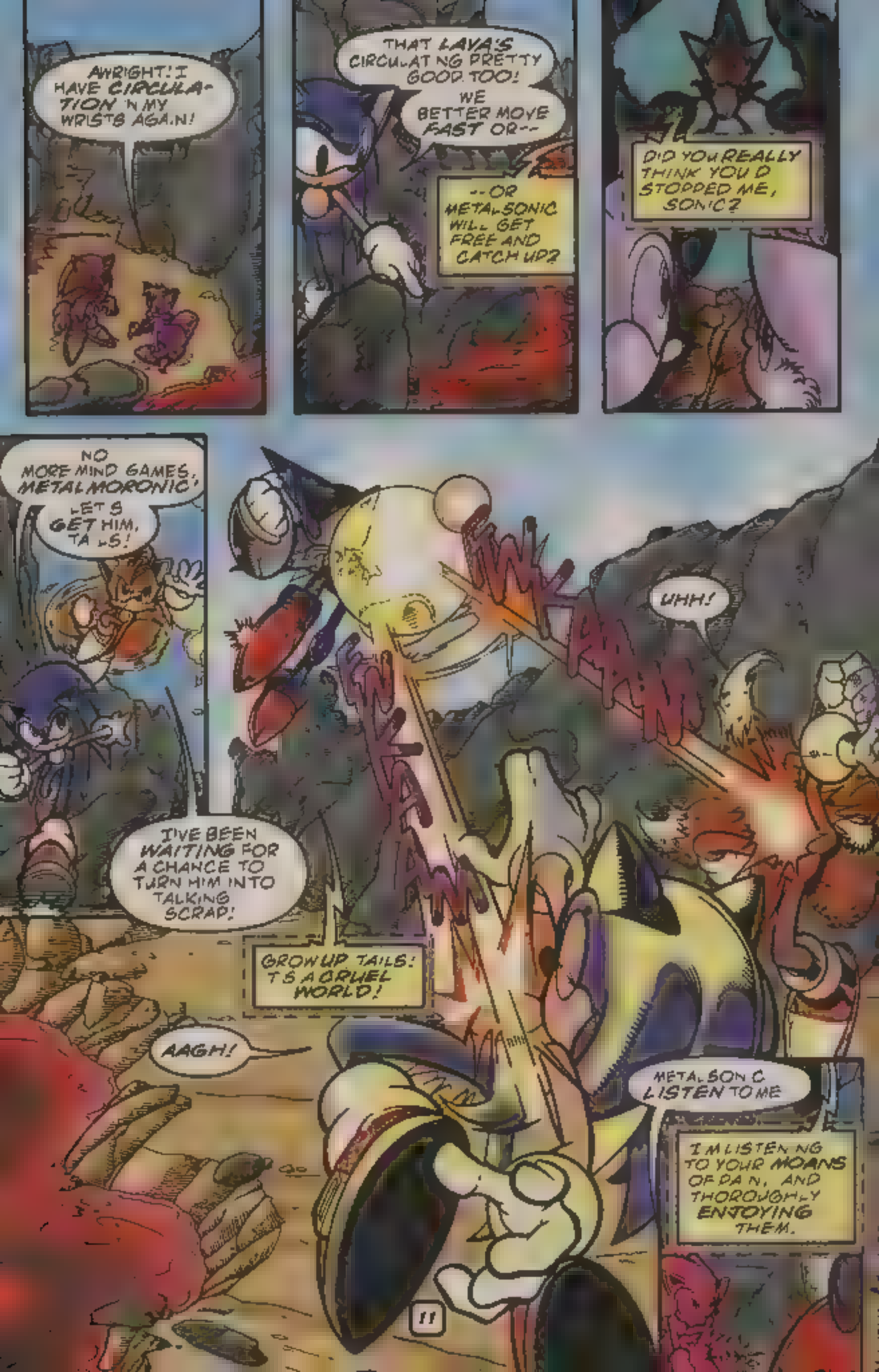
"BUT, EVEN THEN, I FOUGHT TO MAINTAIN MY HUMANITY-- WHAT LITTLE OF IT WAS LEFT."

HE'S UNBEATABLE.

OR IS HE--?!


IF I CAN TAKE THE METALMEISTER OUT OF COMMISSION FOR EVEN A LITTLE WHILE--
--I'LL HAVE A CHANCE TO SAVE TAILS!
STOP! WHAT ARE YOU DOING?!
TAKING YOU OFF-LINE!
THERE! A LITTLE LEFTOVER NETTING FROM ONE OF THE TRAPS YOU SPRUNG ON ME--
--AND YOU'RE ALL TIED UP LIKE A CHRISTMAS PACKAGE!
I DIDN'T THINK YOU WERE THIS CLEVER, SONIC.
YOU MAY HAVE ACTUALLY WON!
THAT WAS TOO EASY. HE MUST HAVE THE SNEAKIEST SET-UP OF ALL PLANNED!
I'VE GOT TO BE MORE ALERT THAN EVER!

HE HEROIC HEDGEHOG MAKES HIS WAY UP THE EVER STEEPER MOUNTAIN
BUT AS HE GETS CLOSER TO HIS GOAL.
LAVA! AND LOTS OF IT!
IF ANYTHING'S HAPPENED TO TA LS I'LL NEVER FORGIVE MYSELF
OR METALSONIC I LL MAKE HIM PAY!
HOLY COW! THIS IS SERIOUS LAVA FLOW! THE WHOLE SHEBANGS GONNA GO ANY MINUTE!
GOT TO TIME THIS MOVE JUST--
--R GHT. YEAH! AND JP AHEAD--
--TAILS! I M HERE BUDDY.
I-I KNEW YOU'D GET HERE, SON.C!
NEVER ANY DOUBT K DDO!


AWRIGHT! I HAVE CIRCULATION IN MY WRISTS AGAIN!
THAT LAVA'S CIRCULATING PRETTY GOOD TOO! WE BETTER MOVE FAST OR--
--OR METAL SONIC WILL GET FREE AND CATCH UP?
DID YOU REALLY THINK YOU'D STOPPED ME, SONIC?
NO MORE MIND GAMES, METAL MORONIC! LET'S GET HIM, TAILS!
I'VE BEEN WAITING FOR A CHANCE TO TURN HIM INTO TALKING SCRAP!
GROW UP TAILS! IT'S A CRUEL WORLD!
AAGH!
UHH!
METAL SONIC LISTEN TO ME
I'M LISTENING TO YOUR MOANS OF PAIN, AND THOROUGHLY ENJOYING THEM.
11

LISTEN I DO KNOW WHAT IT'S LIKE TO BE A ROBOT I WAS ONE

BUT YOU GAVE UP THE GIFT, YOU FOOLISH HEDGEHOG!

BECAUSE I FOUGHT MY PROGRAMMING!

BECAUSE IT'S NOT WEAKNESS BEING'S FEELINGS ITS SPIRIT IS THE GREATEST THING THERE IS!

THE PRATTLING OF A DOOMED HEDGEHOG!

IT'S NO USE YOU'LL NEVER UNDERSTAND. BUT YOU WON'T WIN, EITHER

YOU'RE RIGHT METALSONIC YOU ARE FASTER AND STRONGER THAN ME

AS I'VE BEEN PROVING ALL DAY.

BUT WHAT GOOD DOES IT DO YOU? THERE'S MORE TO LIFE THAN THAT THERE'S FRIENDS AND FEELINGS AND JUST THE JOY OF BEING ALIVE!

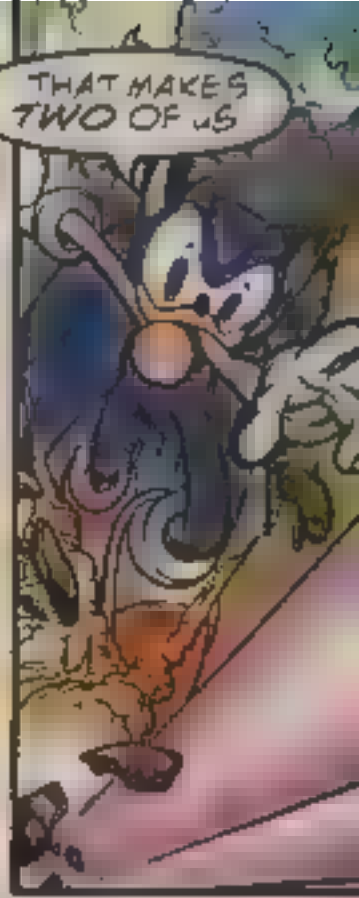
WHY WOULD I EMBRACE WEAKNESS WHEN I HAVE STRENGTH AND POWER?!

TAILS! I'M GONNA KEEP METALBRITCHES HERE BUSY! YOU FLY AWAY: NOW!

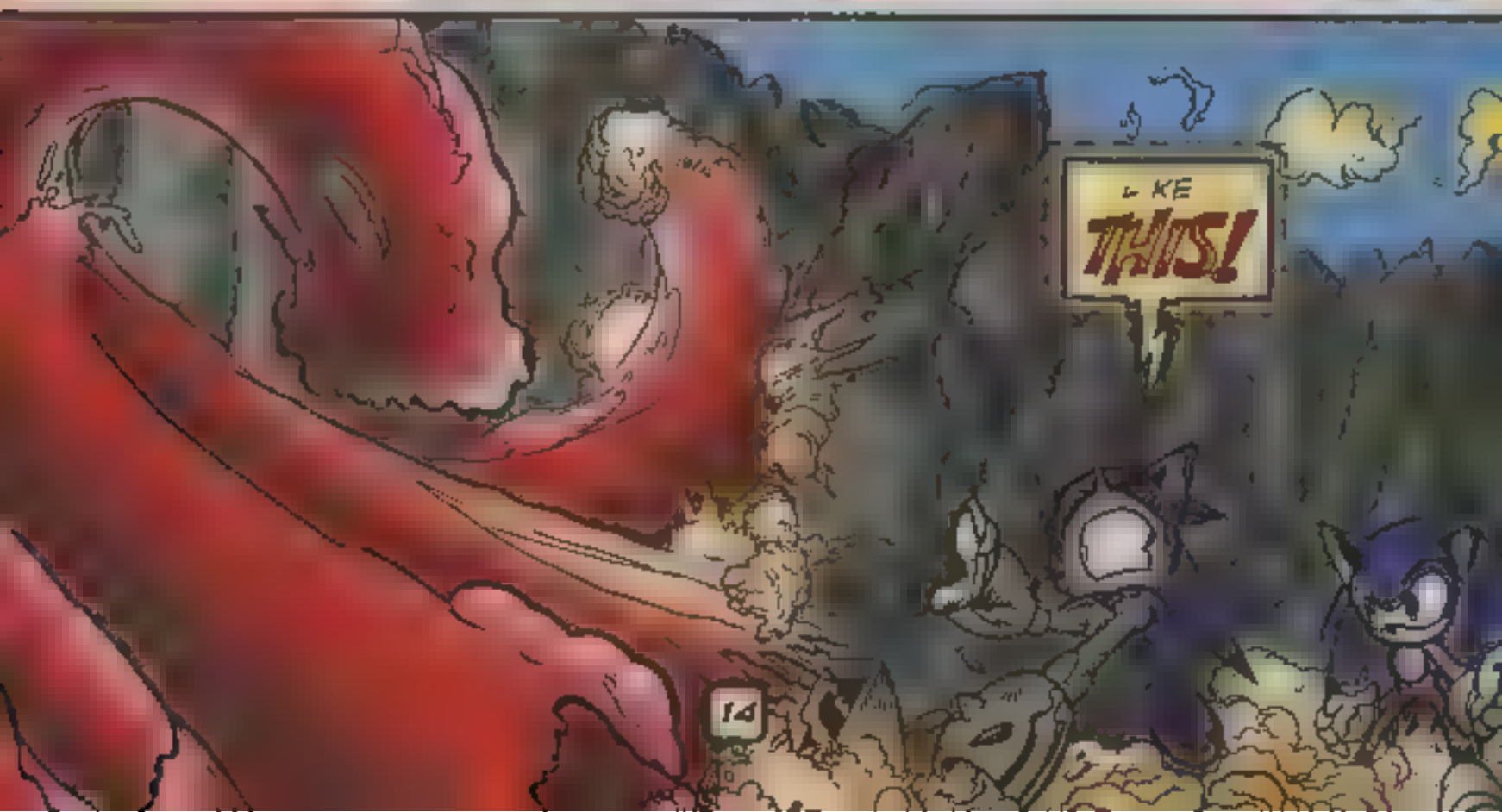
NO WAY! I'M NOT LEAVIN' YOU.

THIS IS WHERE FEELINGS GET YOU YOU'RE BOTH DOOMED, NOW!
NO, WE'RE NOT!
SO, YOU'RE DESERTING YOUR FRIEND AFTER ALL.
NO! I'M COMING TO BE AT HIS SIDE--
--SO WE CAN STOP YOU TOGETHER!
...
THE GROUND!
TAILS-- FLY AWAY BEFORE--
TOO LATE I'M TRAPPED!
THAT MAKES TWO OF US LITTLE BUDDY
BE BRAVE, TAILS.
YOU TOO, SONIC.
YOU LEAVE ME NO CHOICE

I'M FREE. THANKS TO... METAL-SONIC?!
FWAKKAM
FWAKKAM


THAT MAKES TWO OF US

NO TIME TO ASK WHY! THE VOLCANO'S ERUPTING FULL FORCE IT'S ALL LAVA ALL THE TIME!
GO! I'LL HOLD THE LAVA BACK FOR YOU!
HOW?


LIKE THIS!

SHOOOOOOSSH

NOW GET OUT OF HERE-- BOTH OF YOU.

EVEN I CAN'T KEEP THIS UP ALL DAY!

THIS THIS ISN'T A TRICK IS IT?

YOU...YOU WERE RIGHT, SONIC

I NEVER REALIZED UNTIL NOW...THAT I COULD BE MORE THAN MY PROGRAMMING...

...MORE THAN A ROBOT, BECAUSE I FELT COMPASSION--

--NOW GET OUT OF HERE!

SONIC--MY ROTOR-TALUS ARE HURT--I CAN'T FLY!

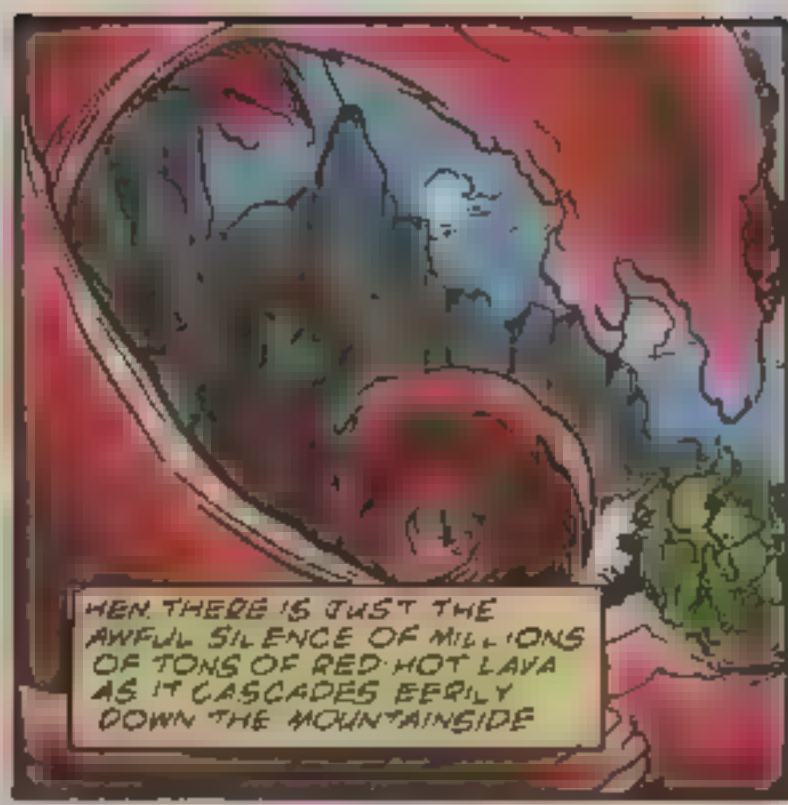
I GOT YA!

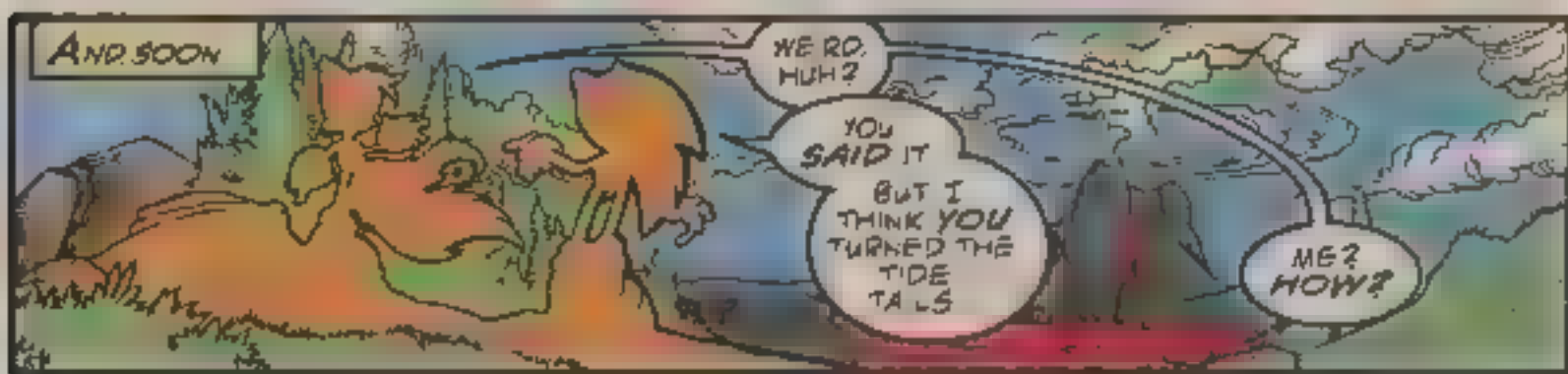
CAN'T WE SAVE METAL-SONIC, TOO?

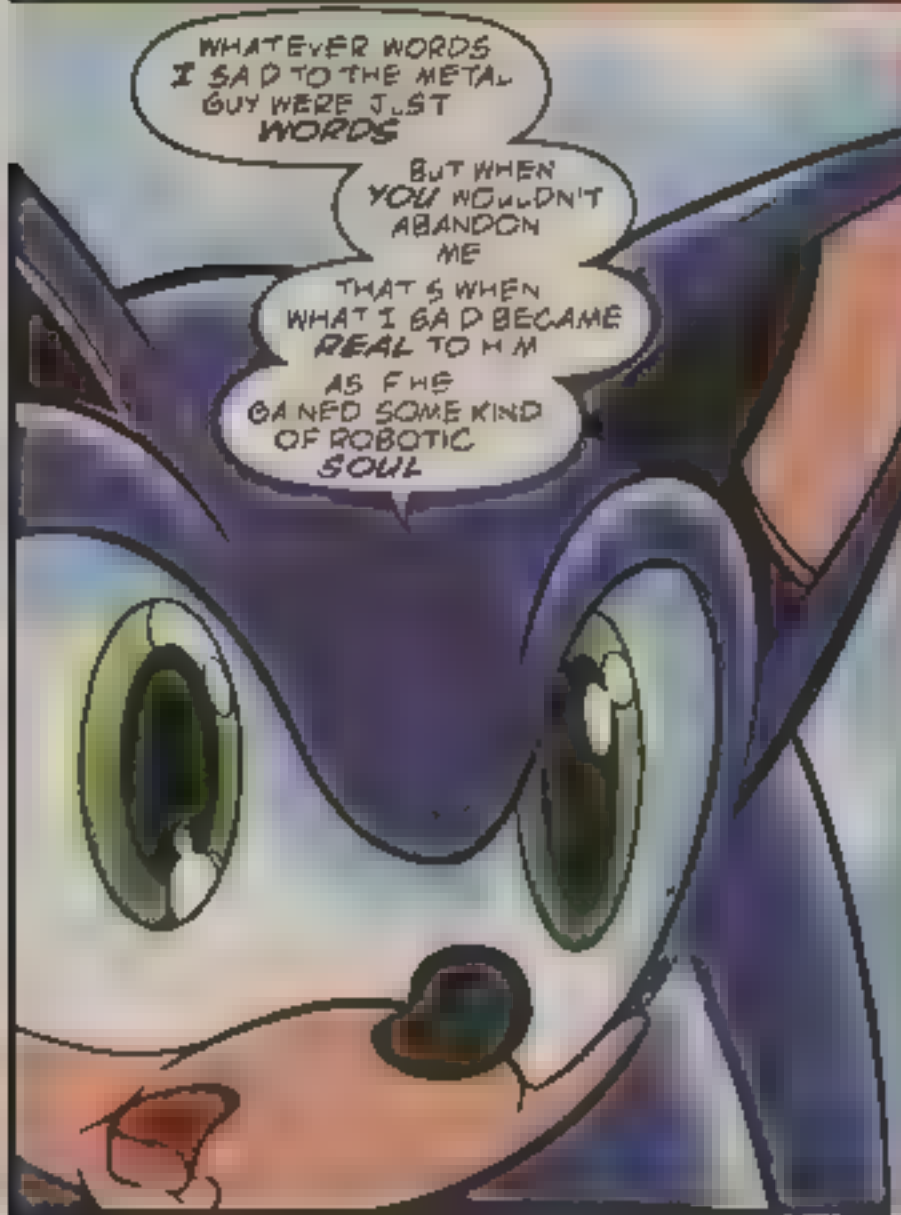
NO, THAT WOULD DOOM US ALL! DON'T WORRY ABOUT ME! REMEMBER I'M A ROBOT

. A POWERFUL... UNFEELING...

ROBOT ...


THEN THERE IS JUST THE AWFUL SILENCE OF MILLIONS OF TONS OF RED HOT LAVA AS IT CASCADES EERILY DOWN THE MOUNTAINSIDE

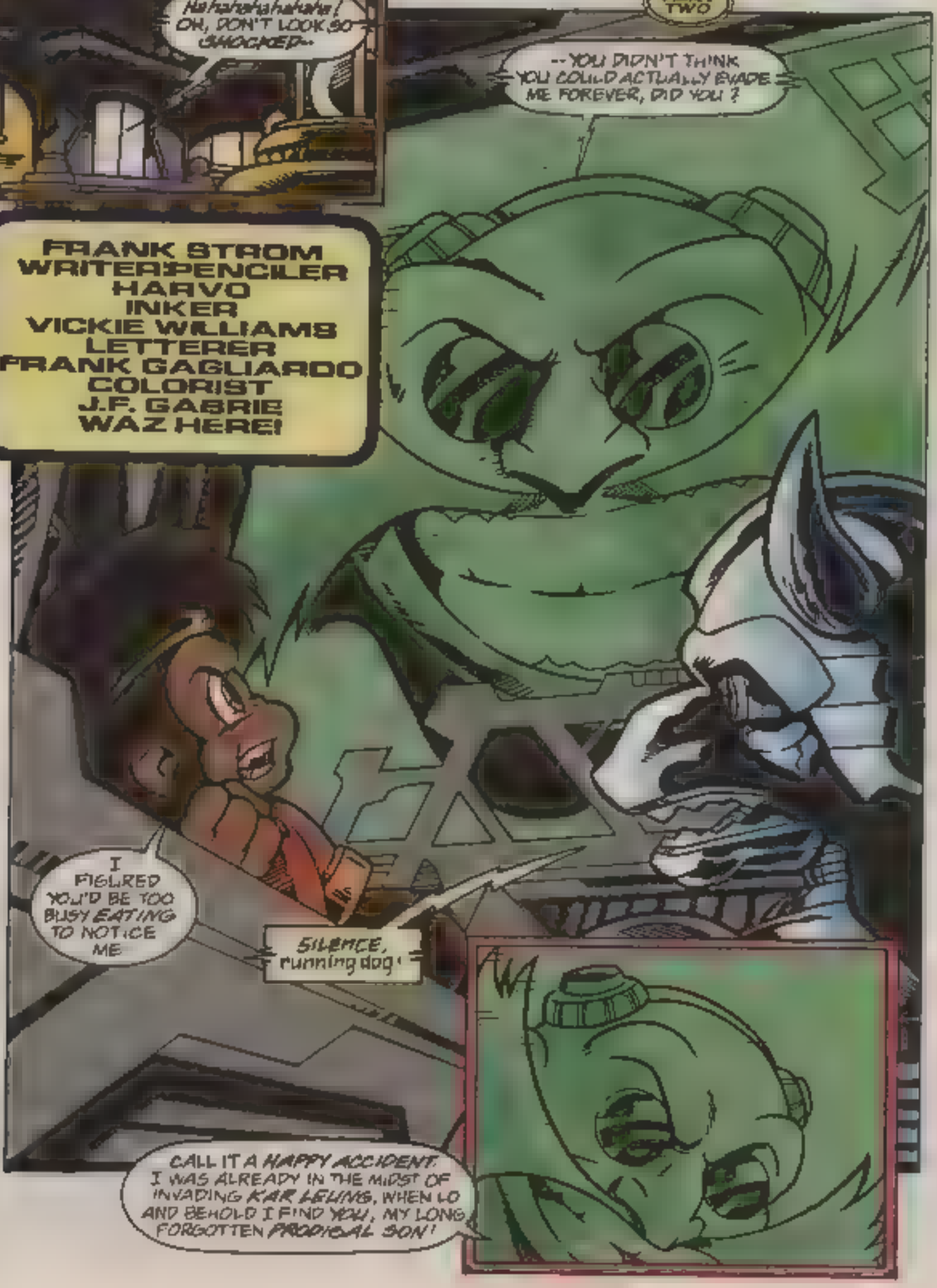

AND SOON
WE DO, HUH?
YOU SAID IT
BUT I THINK YOU TURNED THE TIDE TAILS
ME? HOW?


WHATEVER WORDS I SAID TO THE METAL GUY WERE JUST WORDS
BUT WHEN YOU WOULDN'T ABANDON ME
THAT'S WHEN WHAT I SAID BECAME REAL TO HIM
AS IF HE GAINED SOME KIND OF ROBOTIC SOUL

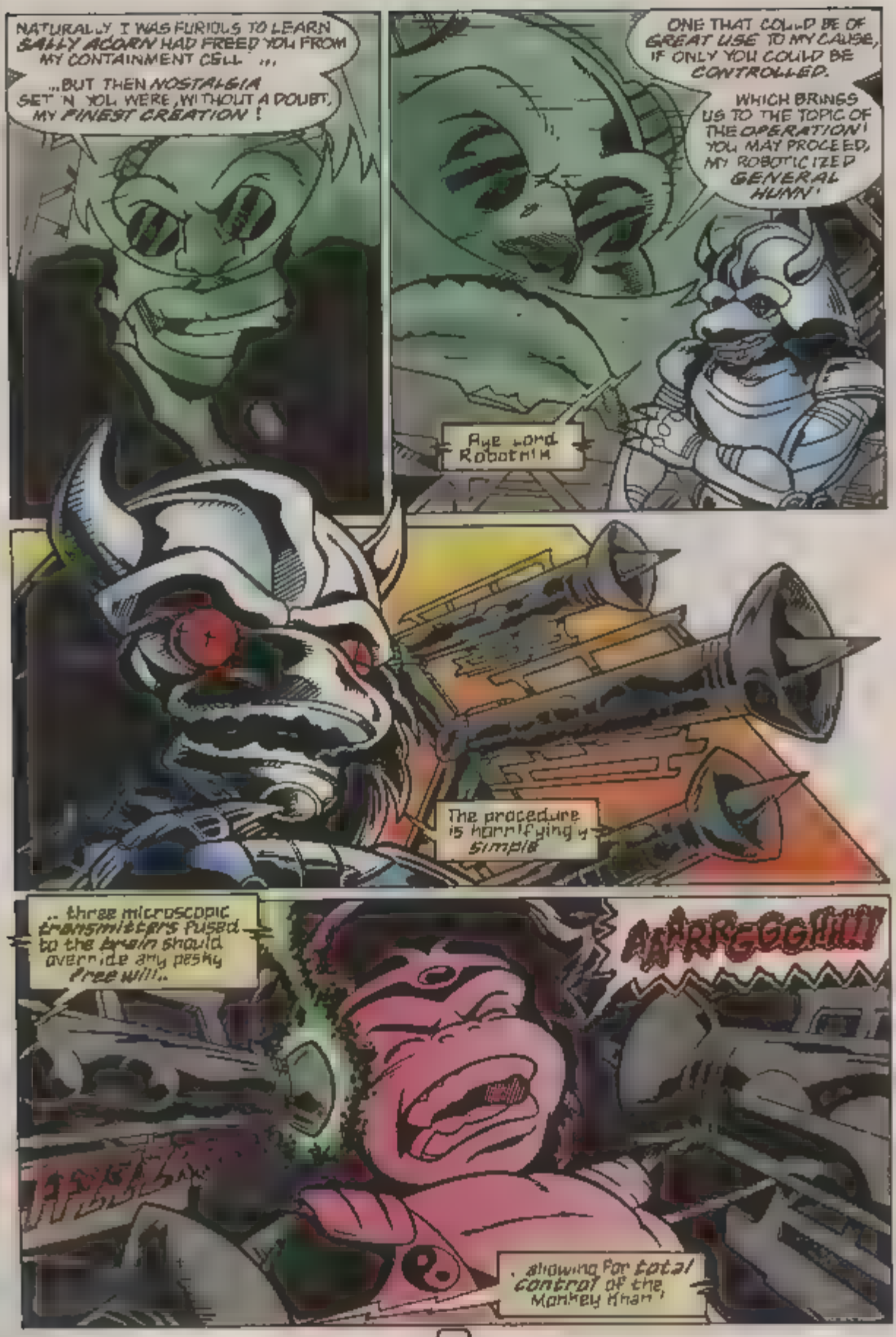
COME ON TAILS.
LET'S GO HOME
The End

MONKEY KHAN IN AGAINST THE HAUNTED PAST

PART TWO

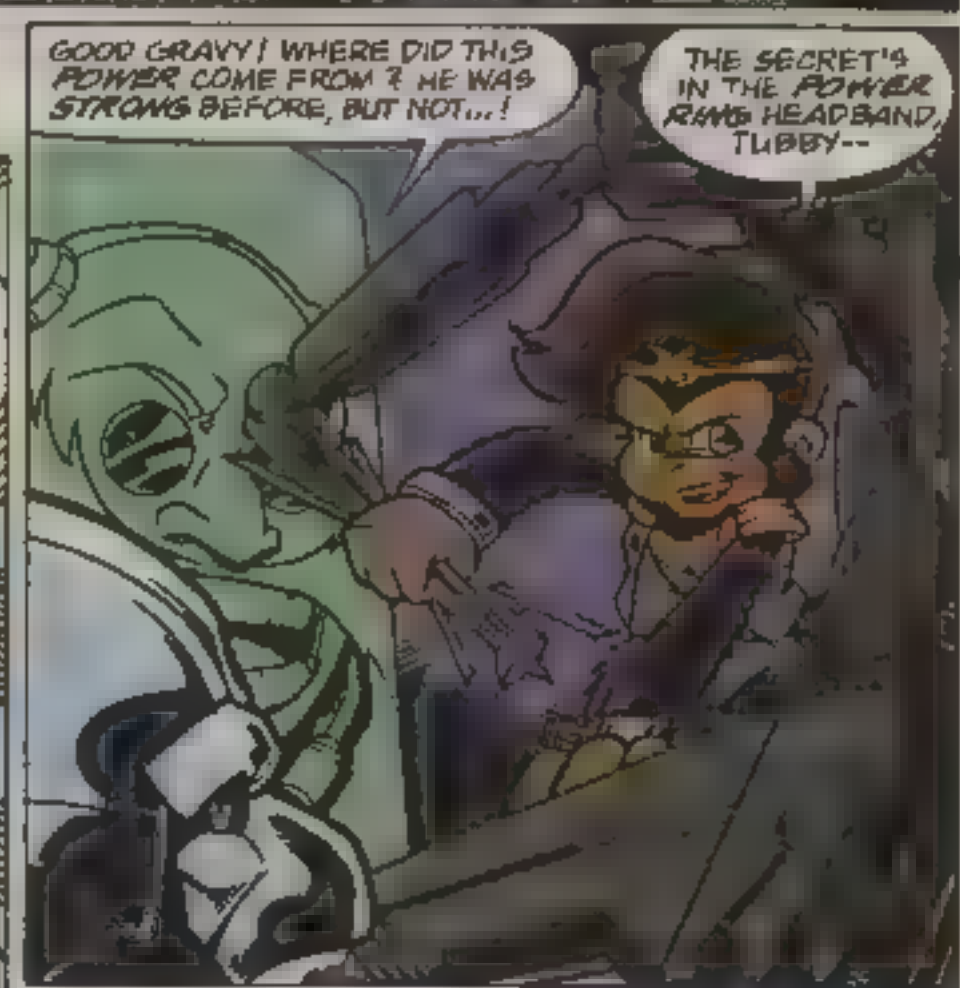


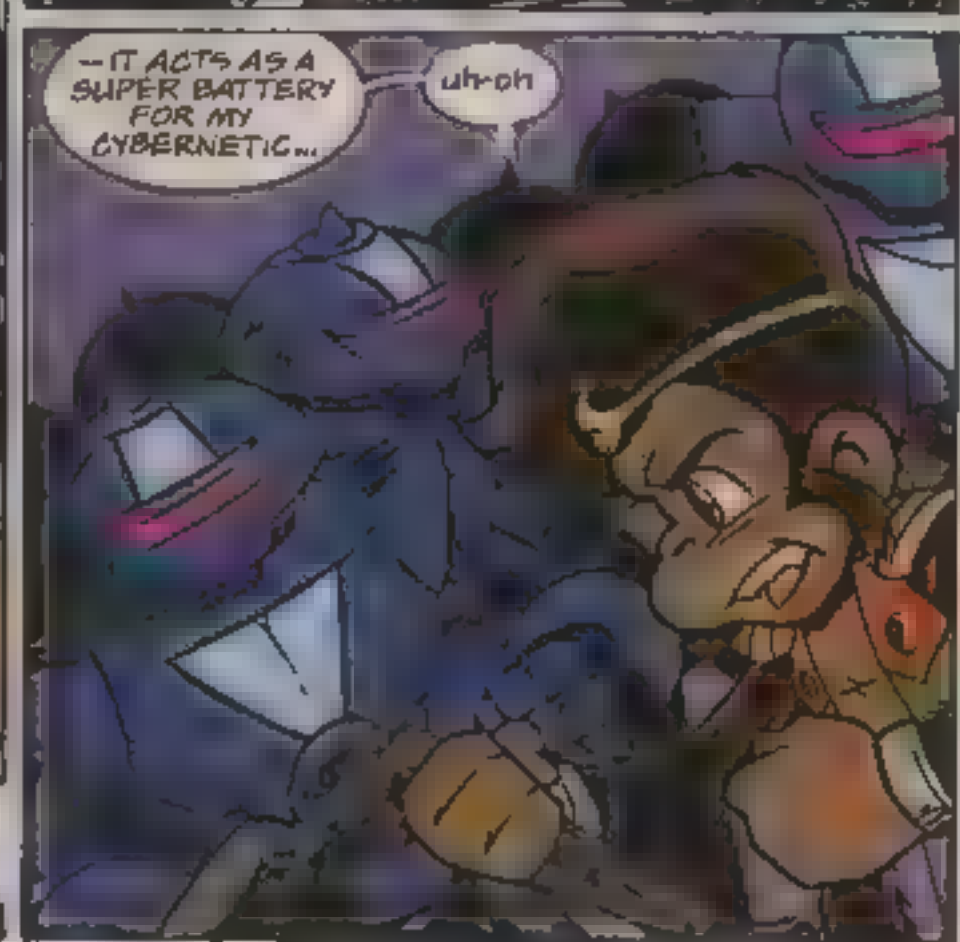
FRANK STROM
WRITER•PENCILER
HARVO
INKER
VICKIE WILLIAMS
LETTERER
FRANK GAGLIARDO
COLORIST
J.F. GABRIE
WAZ HERE!


NATURALLY I WAS FURIOUS TO LEARN SALLY ACORN HAD FREED YOU FROM MY CONTAINMENT CELL ...
...BUT THEN NOSTALGIA SET IN. YOU WERE, WITHOUT A DOUBT, MY FINEST CREATION!
ONE THAT COULD BE OF GREAT USE TO MY CAUSE, IF ONLY YOU COULD BE CONTROLLED.
WHICH BRINGS US TO THE TOPIC OF THE OPERATION! YOU MAY PROCEED, MY ROBOTICIZED GENERAL HUNN!
Aye Lord Robotnik
The procedure is horrifying & simple
... three microscopic transmitters fused to the brain should override any pesky free will...
AARRGGGHH!!!
... allowing for total control of the Monkey Khan!

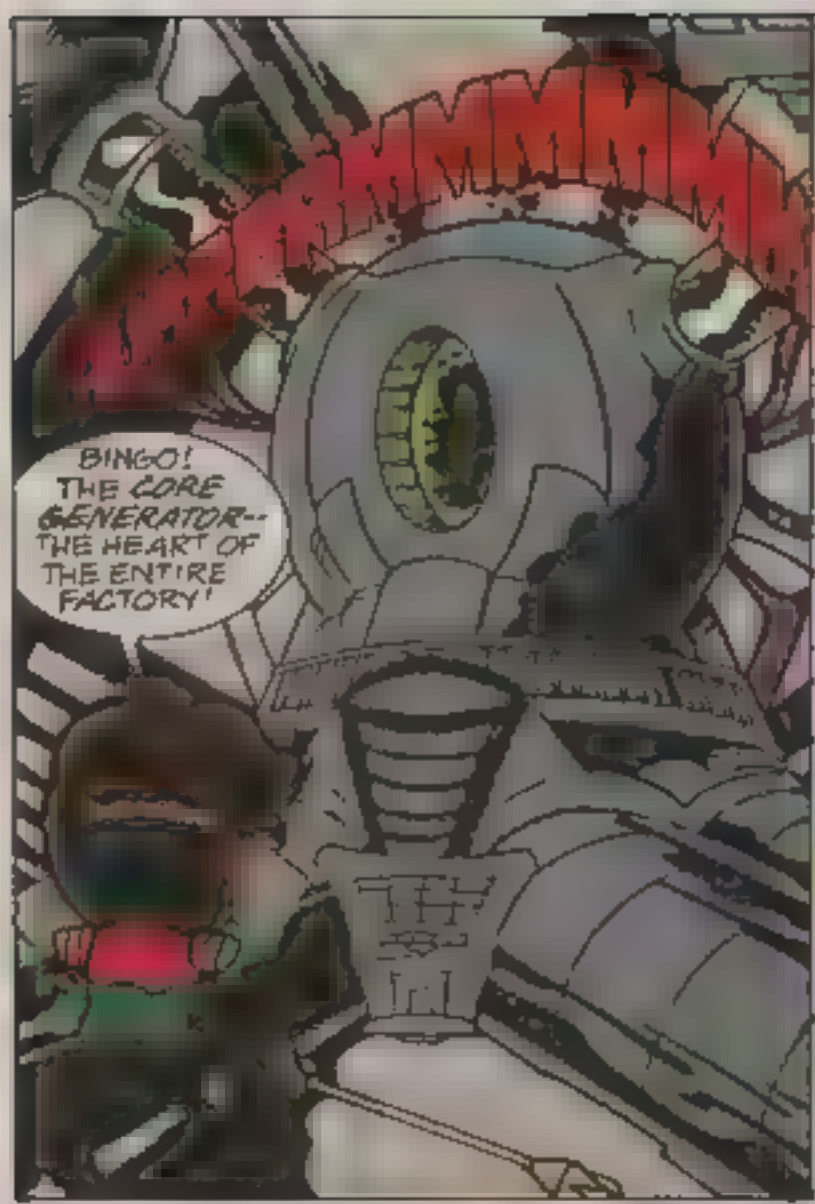
First transmitter secured, my lord.
EXCELLENT! THE LITTLE SIMIAN WILL SOON BE AS DOCILE AS...

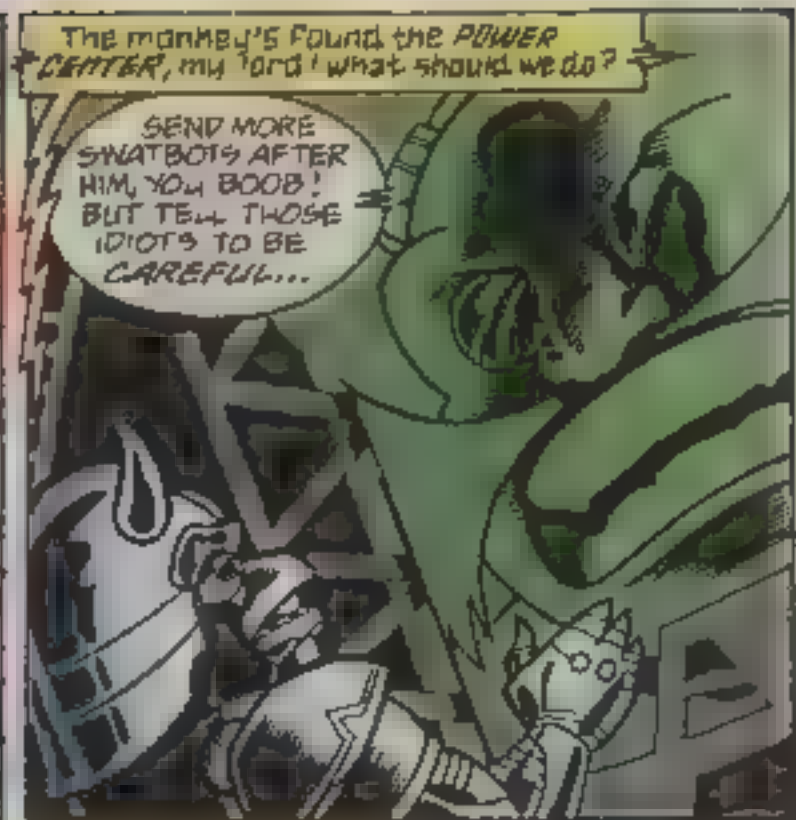
WHAM
KOOM
DON'T CONGRATULATE YOURSELF YET, RUSTBUCKET!
I'M NOT ABOUT TO SIT STILL WHILE YOU TAKE AWAY MY BASIC FREEDOMS!


GOOD GRAVY! WHERE DID THIS POWER COME FROM? HE WAS STRONG BEFORE, BUT NOT...!
THE SECRET'S IN THE POWER RING HEADBAND, TUBBY--

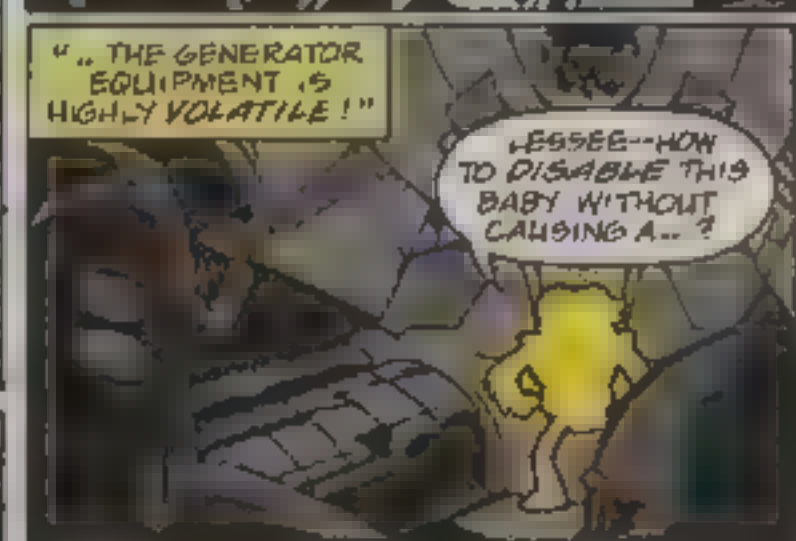

--IT ACTS AS A SUPER BATTERY FOR MY CYBERNETIC...
uh-oh

Hahaha! SWATBOTS? IS THAT THE BEST YOU CAN DO? I EAT GUYS LIKE THIS FOR BREAKFAST NOW!
GRRR! OUTDATED OLD TIN CANS! HAVEN'T WE GOT ANYTHING BETTER, HUNN?
FWAPP
SEND IN REINFORCEMENTS STOP HIM! STOP HIM!
THAT'S MY CUE TO VAMOOSE...
ROBOTNIK'S REALLY SET UP SHOP HERE. TURNED THE WHOLE TEMPLE INTO A FACTORY FOR HIS ROBOTIZATION MACHINERY!
HE'LL ROBOTICIZE ALL OF KAR LEUNG IF I DON'T PUT A STOP TO IT FAST!
POWER CENT
GOTTA FIND THE POWER CENTER BEFORE THESE 'BOTS FRY ME TO A CRISP!


BINGO! THE CORE GENERATOR-- THE HEART OF THE ENTIRE FACTORY!

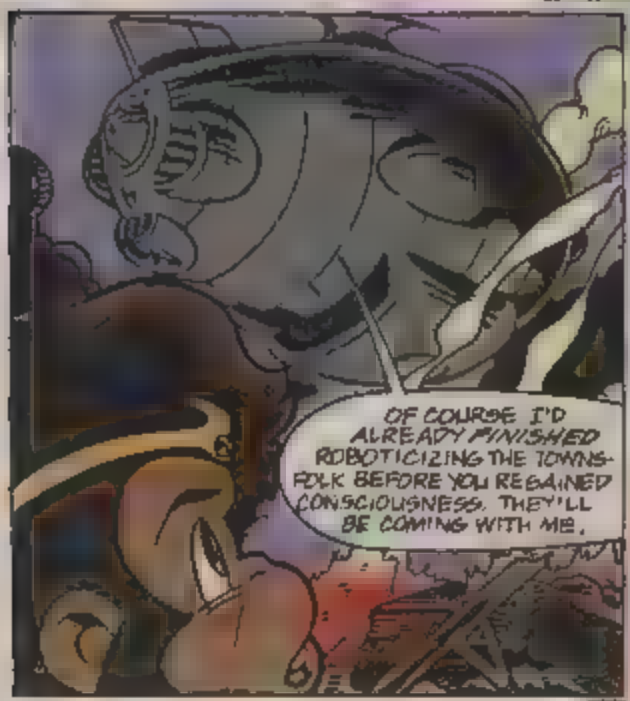

The monkey's found the POWER CENTER, my lord! what should we do?
SEND MORE SWATBOTS AFTER HIM, YOU BOOB! BUT TELL THOSE IDIOTS TO BE CAREFUL...

HERE THEY COME--LIKE BULLS IN A NUCLEAR CHINA SHOP!


"... THE GENERATOR EQUIPMENT IS HIGHLY VOLATILE!"
LESSEE--HOW TO DISABLE THIS BABY WITHOUT CAUSING A...?

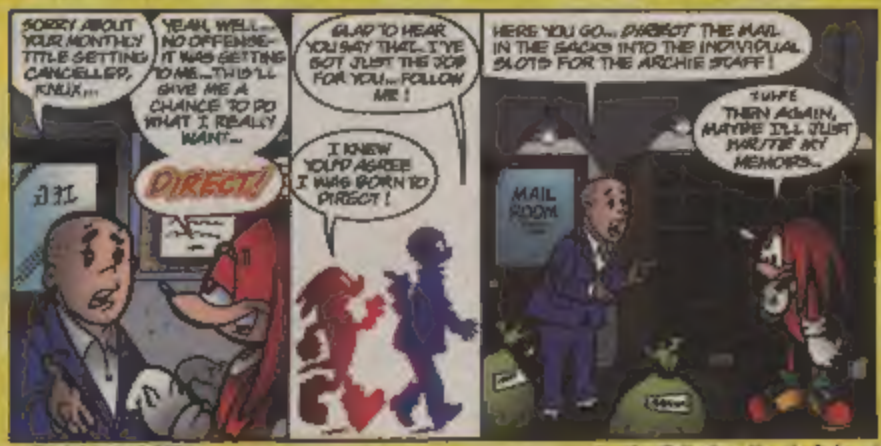
WOOOM
THOSE FOOLS HIT THE GENERATOR! THE WHOLE PLACE IS GONNA BLOW SKY HIGH!!

IF I CAN SLIP THROUGH TH 9 AIR VENT, I MIGHT MAKE IT OUT BEFORE IT'S TOO LATE...!
GOOOOM!
ARRGH! MY BEAUTIFUL FACTORY--RUINED BEYOND REPA R!
LOOKS LIKE YOU'VE WON, MONKEY BOY KAR LEING IS YOURS.


OF COURSE I'D ALREADY FINISHED ROBOTICIZING THE TOWNS-FOLK BEFORE YOU REGAINED CONSCIOUSNESS. THEY'LL BE COMING WITH ME.

BUT YOU DID GA N VICTORY AND TO THE VICTOR, THE SPOILS A BURNING GHOST TOWN
ENJOY!
END

SONIC-GRAMS



OFF PANEL by Gallagher, Manak & Amash

THIS JUST IN!

J.F. GABRIE

As we've been telling you for months, Knuckles returns to a monthly schedule as a regular 8-page back-up feature in Sonic The Hedgehog. To make it an eight-pager rather than a six-pager like previous back-ups, we'll have to sacrifice a page or two of extra goodies. They'll be the Pro Art page and the Find Your Name In Print page. However, you'll see Pro Art pages in future Sonic Super Specials and a list of names every month in either the letters page or the Fan Art page. Personally, I'm excited to have Knuckles back in the fold (as you can tell by the strip above - heh,heh).

Catch you on the flip side!

JF

Note: Due to the overwhelming amount of e-mail and snail mail, it is impossible for us to reply personally to each and every message. However, your opinions are important to us and each message will be read. Also, due to space limitations, some correspondence may be edited.

Thanks for understanding!

Send letters to:
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P.O. BOX #419
MAMARONECK, NY 10543-0419
E-MAIL: jfreddyg@archiecomics.com
WEBSITE: www.archiecomics.com
SEGA WEBSITE: www.sega.com

REFERENCE

AGAINST A HAUNTED PAST, PART TWO
1) SEE SONIC #55.

COMING ATTRACTIONS

Next issue: Marks the return of FRY as the regular penciler of Sonic The Hedgehog. He's re-joining regular Sonic Scribe and inker Karl Bollers and Andrew Pepoy, as they craft you a tale about our world-trotting heroes' return to Knothole Village. Lots of stuff happened while they were away. A lot of it not good. Find out with the Freedom Fighters in thirty. Also making a return, Knuckles on a monthly basis by Penders, Butler and Eklund.

SONIC THE HEDGEHOG #88 on sale September 2000!

The unending wave of fan mail we've received in response to Sega Dreamcast's "SONIC ADVENTURE" comic adaptation is threatening to bury Archie Comics' editorial offices! Here's the latest batch covering issues #81-83:

Dear Sonic-Grams,

Hi! My name is Josh. I've been collecting your comic since November of 1999. I have a few questions: 1) When are you going to make a new KNUCKLES THE ECHIDNA comic? 2) Can you tell me where I can find older SONIC issues as well as mini-series? 3) When did Archie Comics first start publishing SONIC? 4) Can I send in traced drawings of Sonic and Knuckles? I hope you can answer all of my questions. Catch you on the flip side!

Josh Cuanzon
Juneau, AK

1) There are no immediate plans for a KNUCKLES revival, Josh, but if you check out SONIC SUPER SPECIAL #14, featuring our favorite echidna, it'll sure seem like old times! 2) Our subscriptions page, located elsewhere in this comic, has a list of back-issues that you can order directly from us, but for older issues we suggest you try a comic book retailer near you. 3)We've been publishing the adventures of the world's fastest hedgehog since 1993! Way past cool, huh? 4) Feel free to send us drawings of Sonic, Knuckles, and any other cast members!

Dear Sonic,

While I may not have all or almost all of your comics, I still consider myself a true fan. I've been trying for years to get more issues, and it wasn't until I got issue #78 in the mail that I once again savored the suspense and action that makes me the happiest guy on Earth! I just read issue #83 and I have got to say one thing... you ROCK!! Now, I'm saving all my money to get the issues I can, which might be hard, but sacrifices must be made for the greater good, right? So, I'd just like to thank you, all the Freedom Fighters, and all the people who made this comic possible. Without them, I don't know what I'd be doing now. Like you say: "Keep on juicin'!" and like I've said:
"Long live Sir Sonic!!"

Matt Collier (age 14)
Sikeston, MO

Thank you for the all-around kudos, Matt!

Dear Sonic-Grams,

I'm absolutely in love with your comic. The ADV Films' SONIC THE HEDGEHOG movie was awesome. Maybe they could make a sequel. Anyway, I love the "SONIC ADVENTURE" game. I've beaten it playing as Sonic, Tails, Knuckles, Big, but not as E-102. And I don't actually have a Dreamcast system, but I'm saving up for one. And if I beat the game with every character, I still can beat levels A and B. I was surfing the Internet and saw that Sega is making a sequel to "SONIC ADVENTURE!" I have a few questions:
1) What happened to the KNUCKLES comic?
2) How many Sonics are there? That's it for now. Oh, and your "Off-Panel" is cool.

Tate Fegley
Bismark, ND

1) KNUCKLES was discontinued due to low sales, but don't fear, Tate! You can count on seeing a lot more of Knux right here in the pages of SONIC THE HEDGEHOG! 2) How many Sonics? Tough question to answer. After all, there are a lot of alternate zones out there!

Dear Sonic,

I read your issues based on Dreamcast's "SONIC ADVENTURE" and it's pretty different from the game. I have the game and in it, Chaos absorbs seven Chaos Emeralds that are different colors. In the comic books, there were more than just seven Chaos Emeralds. What I want to know is how Chaos will absorb the Chaos Emeralds when there are no colored Emeralds in the comic books, but I have a pretty good back-up story for it. Maybe these were legendary Chaos Emeralds that were placed in an altar that was built for Chaos during ancient echidna times (like in the video game). In the last issue of the Dreamcast tie-in, Chaos should absorb the negative energy from the Chaos Emerald while Sonic absorbs the positive energy. He then transforms into Super Sonic to kick Chaos' butt! I can't wait to get my hands on that issue! I hope you also change Super Sonic's appearance, too! In the game, he looks kind of like Dragonball Z's Super Saiyan 3 Gokou. Never stop making SONIC comics.

David Yuan (age 12)
Brooklyn, NY

Wow, David! Did our writers sneak you the plot or something? Your version of the story was very close to the one that saw print. Actually, the colored Chaos Emeralds (named Super Emeralds in the comic) were the Chao after they stripped Chaos of his power and imprisoned him in the black master emerald. These super emeralds were placed on the altar. It was later decided to split them up. Many, many years later, one ended up with Nate Morgan, the other six in Station Square's generator. Robotnik was able to use regular Chaos Emerald shards to power Chaos since they almost have the same properties. How's that for Emerald 101? Whew...

KEEP ON JUICIN'!

ELIZABETH INGIANNI,
NEW BERN, NC

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